

**Section B - To be completed by the module leader**

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| Intended learning outcomes assessed by this work:  1. Understand and apply appropriate concepts, tools and techniques to each stage of the software development  2. Understand and apply design patterns to software components in developing new software  3. Demonstrate an understanding of project planning and working to agreed deadlines, along with professional, interpersonal skills and effective communication required for software production  5. Demonstrate an awareness of, and ability to apply, social, professional, legal and ethical standards as documented in relevant laws and professional codes of conduct such as that of the Malaysian National Computer Confederation. | | |
| Marking scheme | Max | Mark |
| 1. User Story Mapping 2. Setting up a GitHub Repository 3. Creating a Class diagram and design pattern selection 4. Creating a Prototype User Interface and Usability Testing 5. Discuss the ethical issue related to the software | 20  10  30  20  20 |  |
| Total | 100 |  |

Task 3

The complete class diagrams

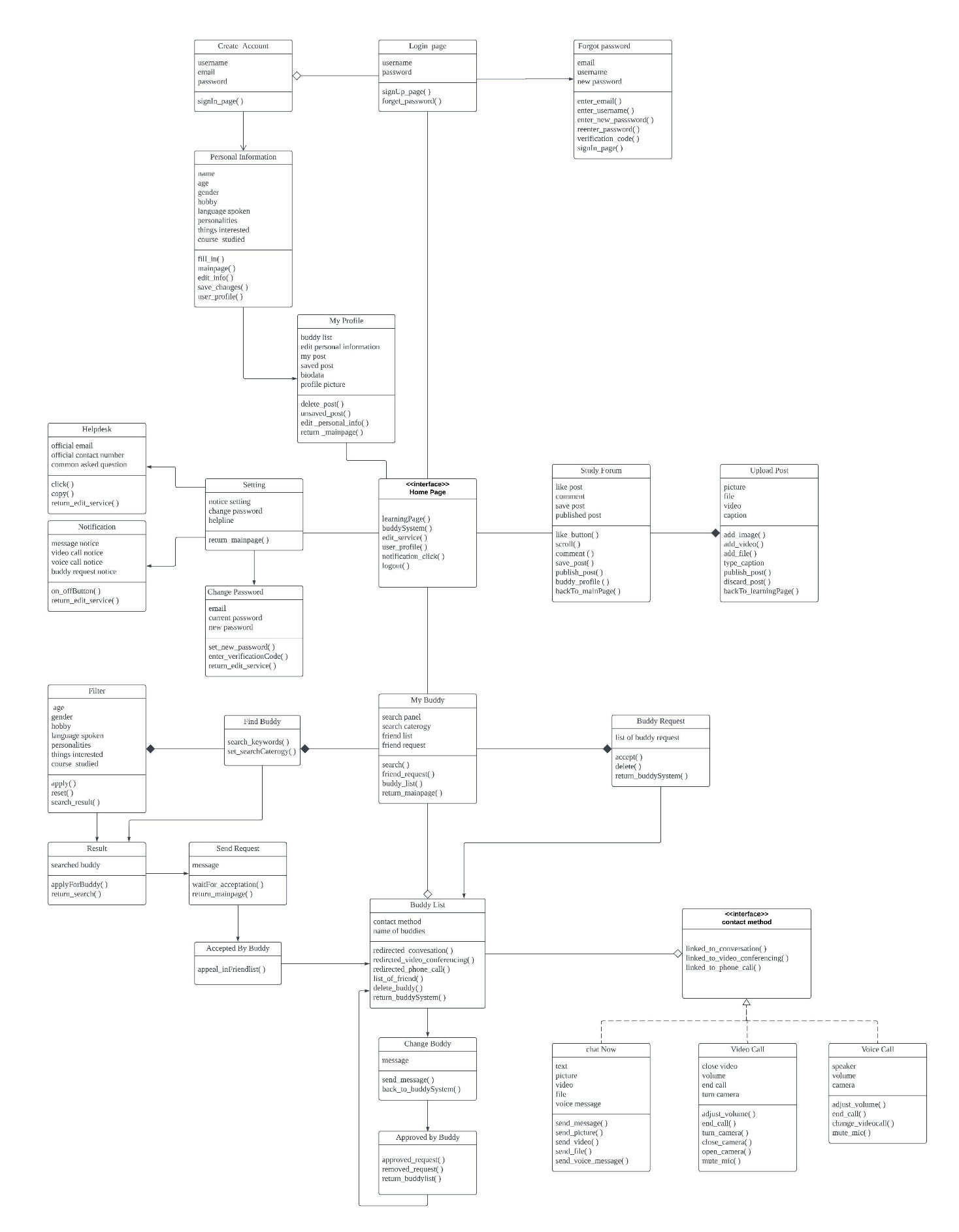


Figure 1 Class Diagram

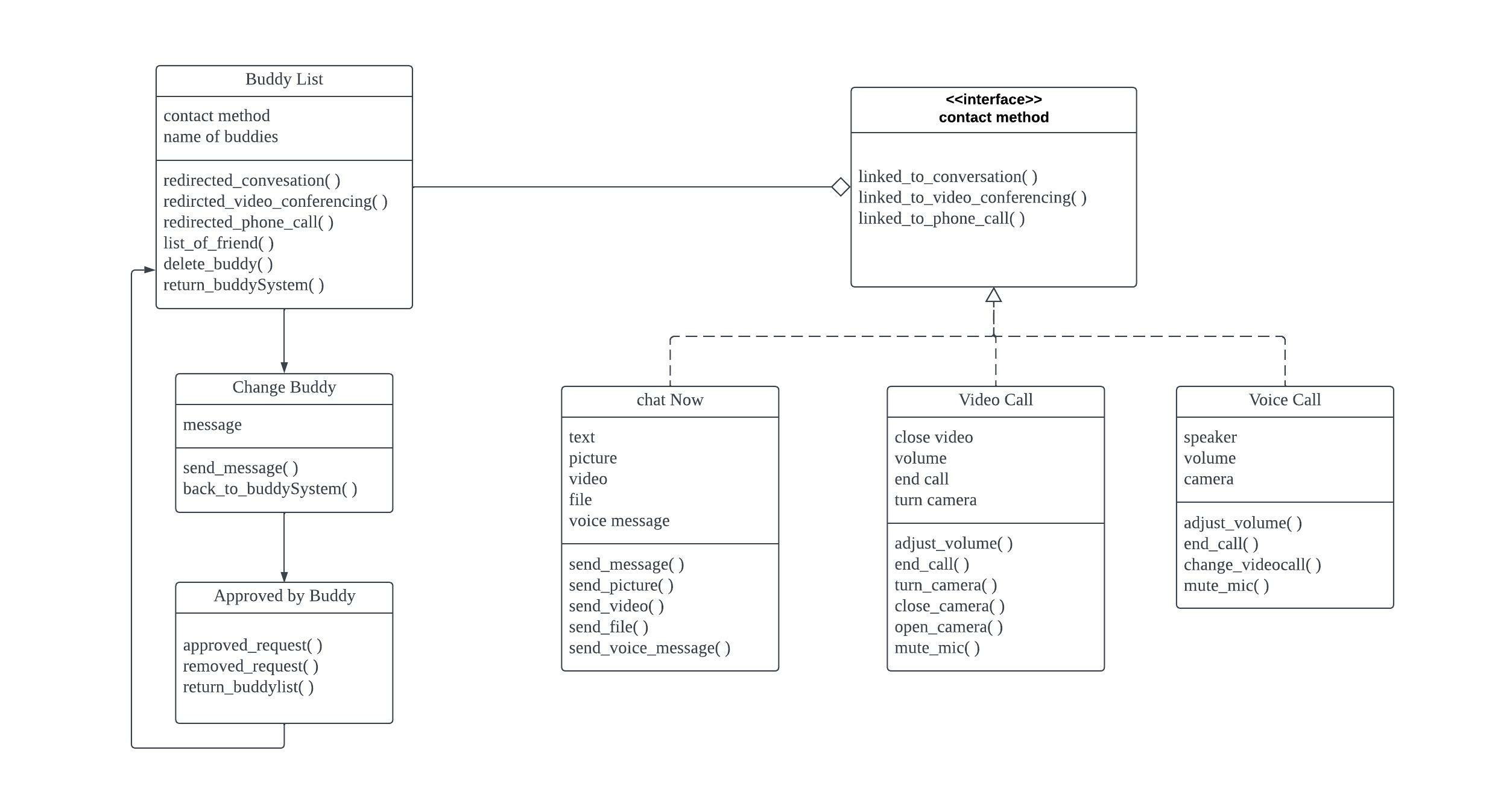


Figure 2 Class Diagram ( Bridge Patterns)

This class diagram has used the bridge patterns in the structural patterns. This bridge patterns have been used in this class diagram and the contact method act as the interface to help the user to have communication with the buddies. The chat with buddy class, video call and voice call classes has linked to each other and these classes have some other operations. The problem that has been found in this system is there are many contacts method in the buddy system and the contact method also has linking to other contact method. To solve this problem, the contact method has become an interface and linked to the chat now function, video call function, and voice call function. These functions have included some different operations and attributes. So, this bridge pattern has help to separate one of the features into a separate class hierarchy. The buddy system can refer to an interface that is contact method in the new hierarchy rather than have all of the states and behaviours in the class. The contact method has implemented with three of the concrete implementation and link together. The three of the concrete implementations are chat now, video call and voice call . The classes which are chat now, voice call and video call has the same operation that is they all link together. The chat now has attribute of text, picture, video, file, and voice message. The chat now class has the operation that is send message , picture, video, file and voice message. The voice call has close video, volume, end call, turn camera as the attribute. The video call has adjusted volume, hang up call , turn camera, close and open camera, and mute mic. The voice call has attributes of speaker, volume, and end call. The voice call has operation of the adjust volume, change to videocall, mute mic and end call.